

How to use Movie Maker 2

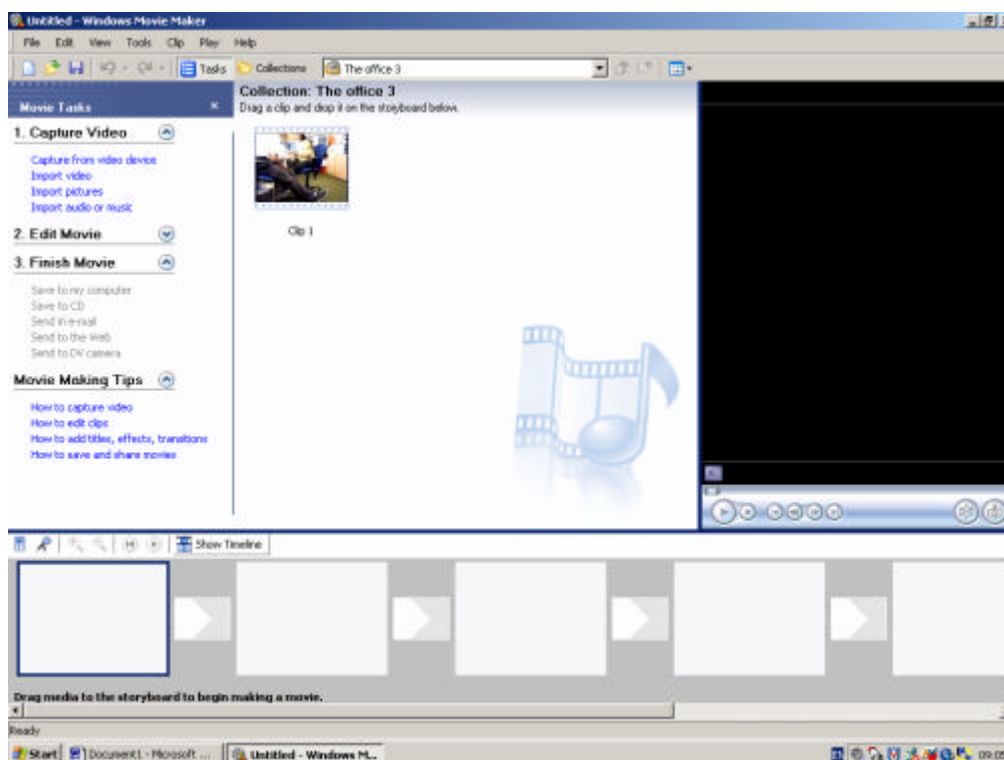
System Requirements

Windows Movie Maker requires the following minimum system configuration for your PC.

- Microsoft Windows XP
- 600 MHz processor such as an Intel Pentium III
- 128 MB Ram
- 2 GB of free hard disk space
- An audio capture device
- A DV or analogue video capture device
- An Internet connection

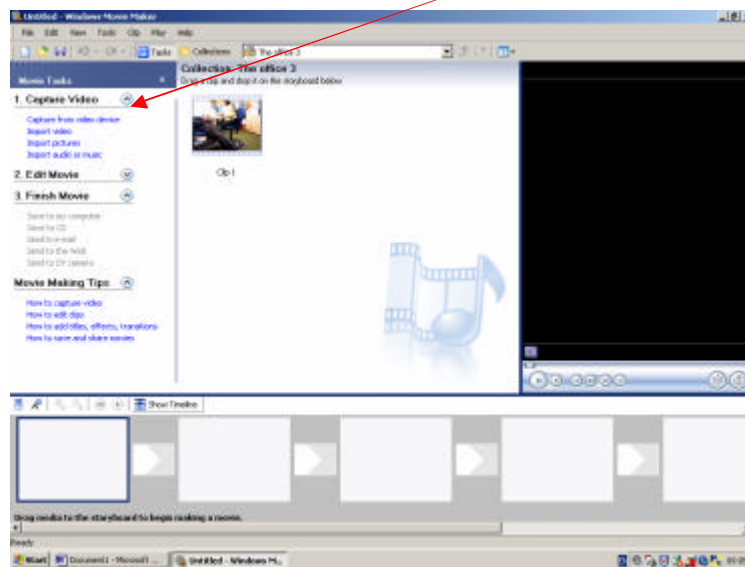
New Windows XP machines will come with Movie Maker installed. This may be version 1. To install version 2 log onto www.microsoft.com and download Movie Maker 2.

When you open the program Movie Maker it will look like this.



To capture a video from a tape in a DV camera.

- Connect your DV camera to your computer.
- On the camera, set the camera mode to play the recorded video.
- Open the program *Movie Maker* on your computer.
- On the *file menu*, click *capture video*. Alternatively, in the Movie Task Pane, under *capture video*, click *capture from video device*.

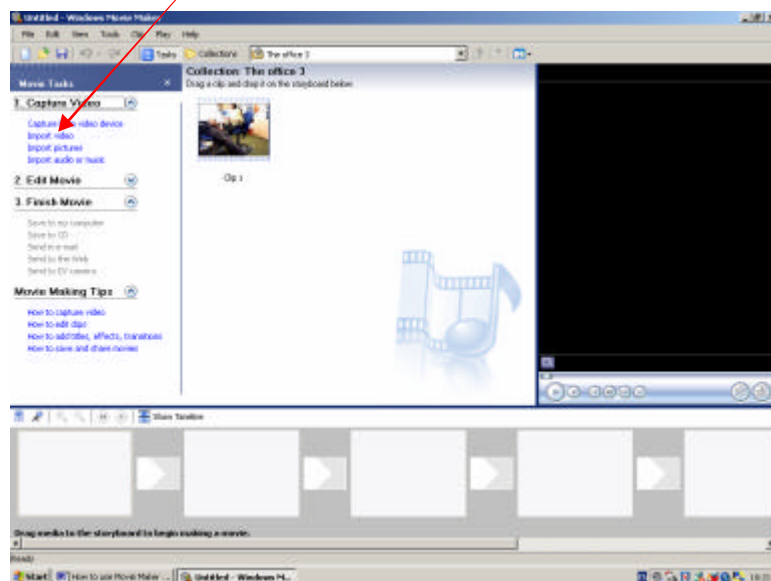


- On the *video capture device* page, in *available devices*, click the DV camera.
- In the *enter a file name for your captured video* box, enter a name for your captured video file. Then in the *choose a place to save your captured video* box, select the location where you want your video to be saved, or click *browse* to select a location.
- On the *video setting* page, choose the video setting you want to use for capturing video and audio.
- On the *capture method* page, click *capture the entire tape automatically*. The tape in the DV camera will rewind. Capture will begin automatically and end when the video tape ends.
- Select any of the following commands:

1. To separate the video into smaller clips, select the *create clips when wizard finishes* check box.
 2. To stop capturing before the end of the video tape, click *stop capture*, and then click *yes* in the resulting dialog box to save the video that had been captured.
- To close the video capture wizard click *finish*.

To capture a video from a digital still camera

- Load the video images onto your computer and save in *my videos*
- Open Movie Maker 2
- Click on *import video* on the Movie Task pane under capture video.



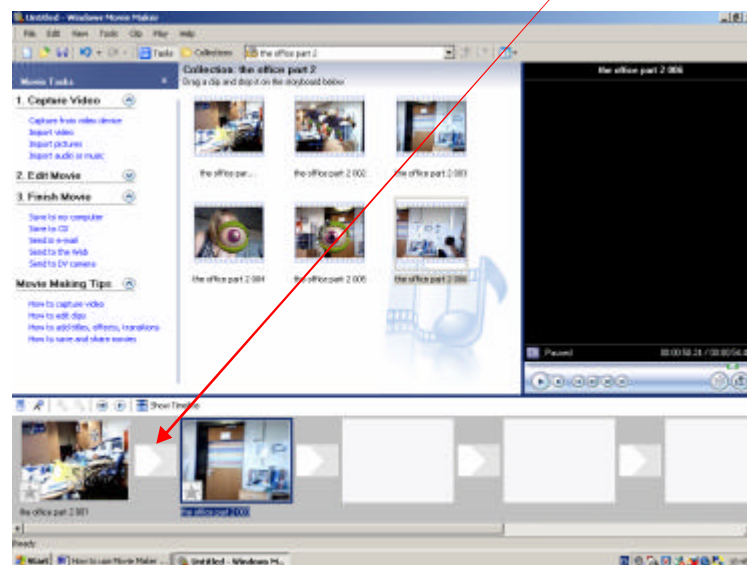
- Open *my videos* and select the video you have saved
- Click on *import*
- The video will be imported into Movie Maker 2 collections.

Creating a movie

To build a storyboard

Movie Maker automatically divides your video into segments to make it easier to drag and drop parts you want onto the storyboard where you put your movie together.

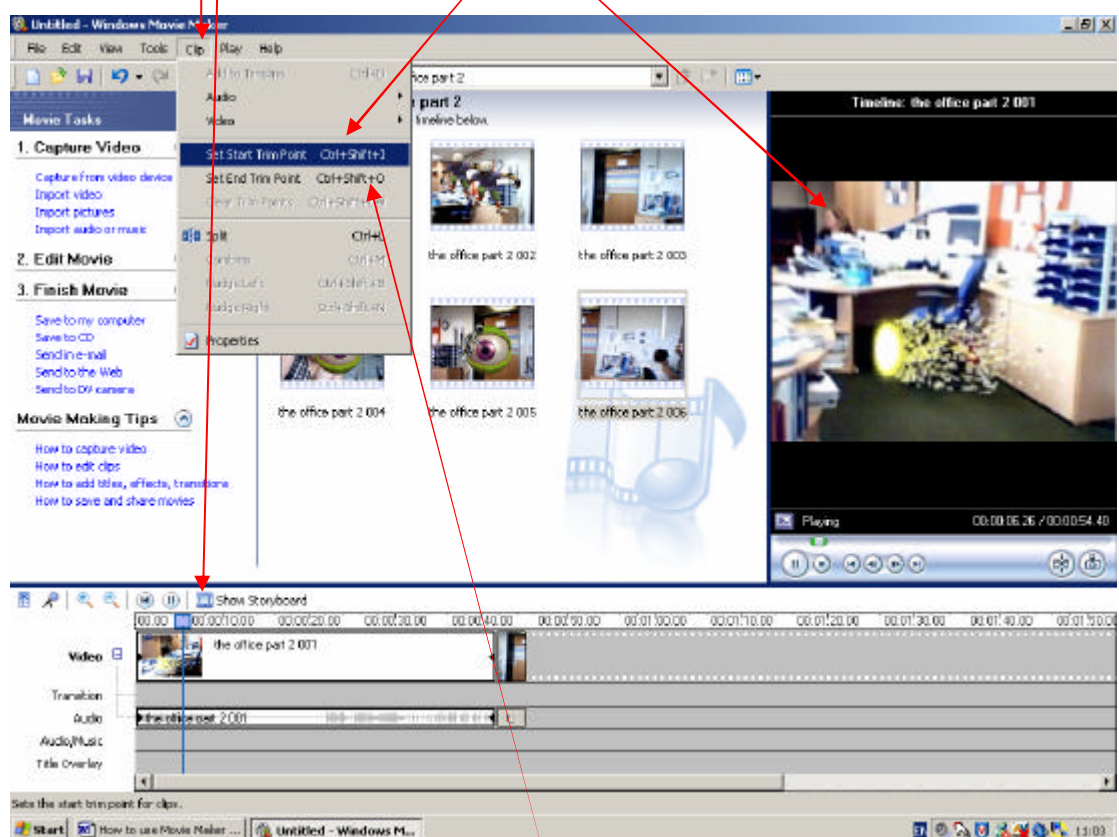
- Open Movie Maker 2
- Click on import video
- Select your video clips and import into movie maker collections.
- Double click each clip to see how it looks in the preview window.
- Once you have decided which clips you wish to use in your movie, click and drag the clips onto the *storyboard* in the order which you'd like them to appear in your movie.



- To rearrange the clips on the storyboard, just drag and drop them to a different location.

To edit clips

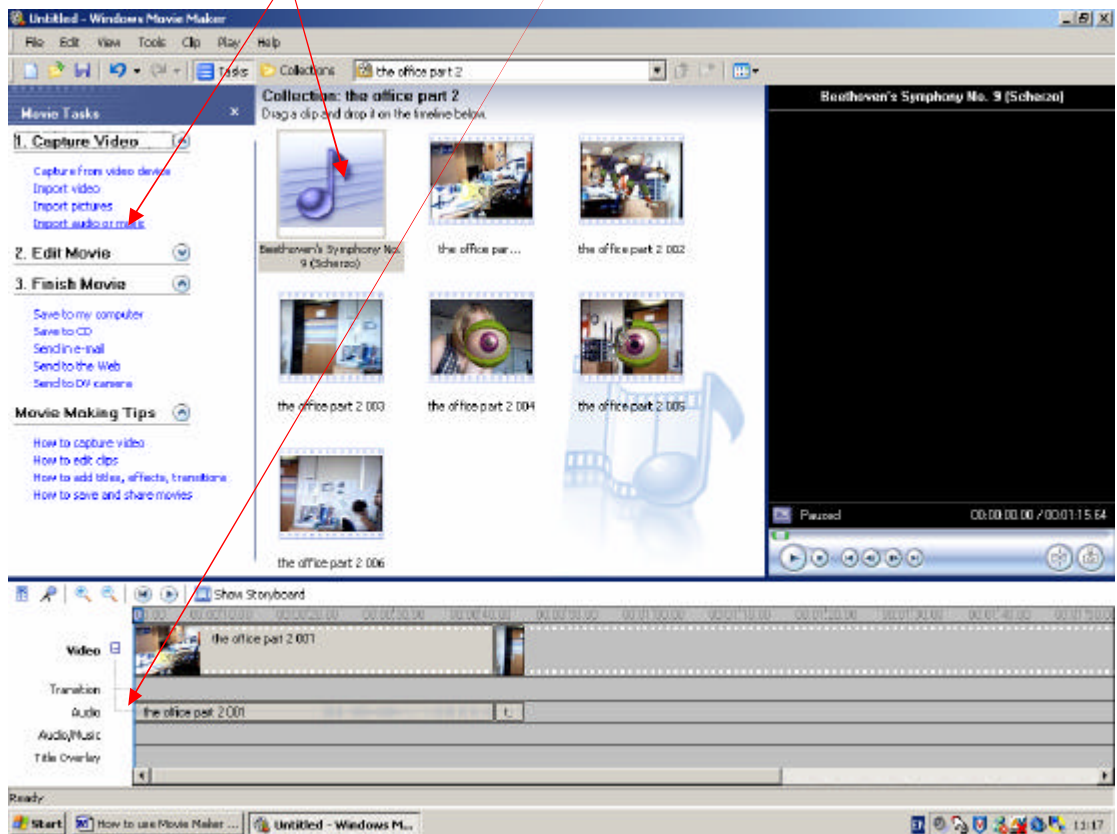
- In the *timeline* view, click on the clip you'd like to trim.
- In the *preview* window, drag the scroll bar slowly and watch as the video progresses.
- Stop at the point where you want to trim the clip.
- On the *clip* menu click *set start trim point*.
- Now continue to drag the progress indicator until you reach the desired end point of your clip.



- On the *clip* menu click *set end trim point*
- You will now have your trimmed clip.

To add audio

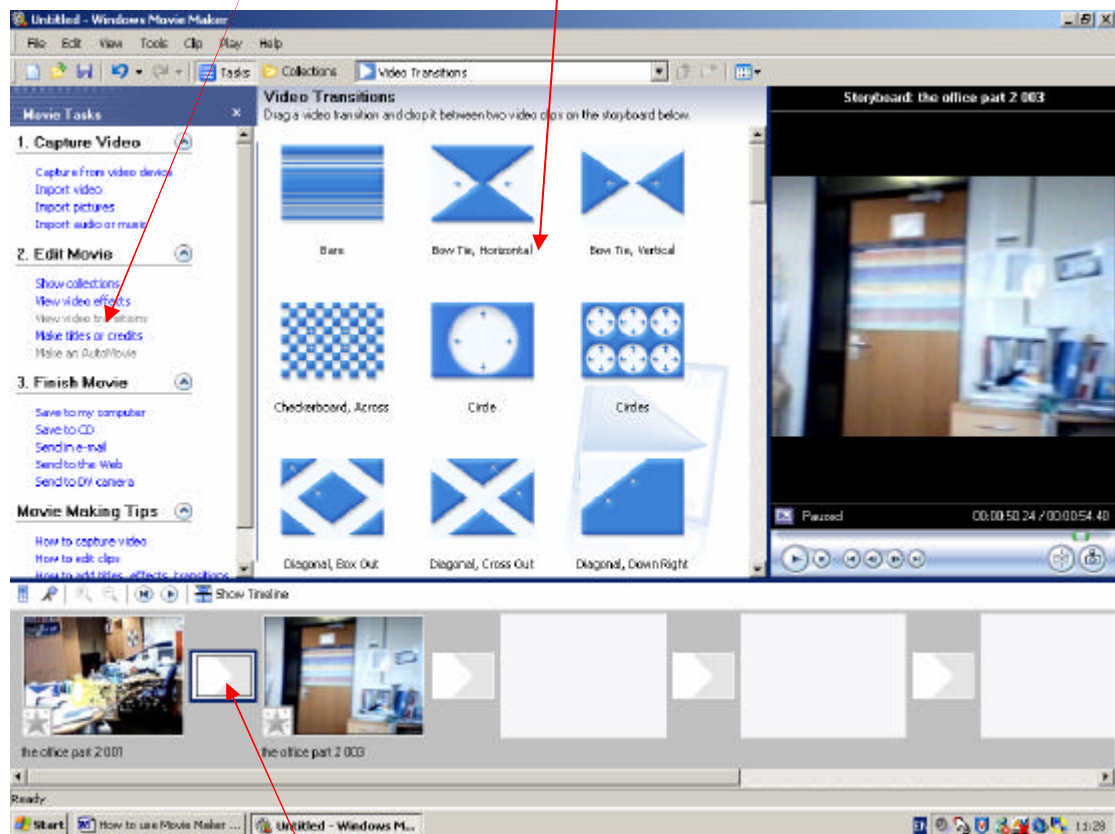
- In the task pane click on *import audio or music*
- Navigate to the music track you'd like to add to your movie.
- Click on *import*
- The music track will appear in your *collection* view.
- Click on show *timeline* button in the *storyboard* section of your screen.
- Drag your music track to the *audio/music level* of the *timeline*.



To add transitions

You can make your movie more professional by using transitions to move between clips.

- Build your *storyboard* by dragging clips in the desired order.
- In the *edit movie* section of the *task pane* click *view video transitions*. A selection of *transitions* will appear.



- Double click the transitions to see how they look in the preview window.
- Once you have decided which transitions to include in your final movie, drag them down to the storyboard and place them in the squares between your video clips

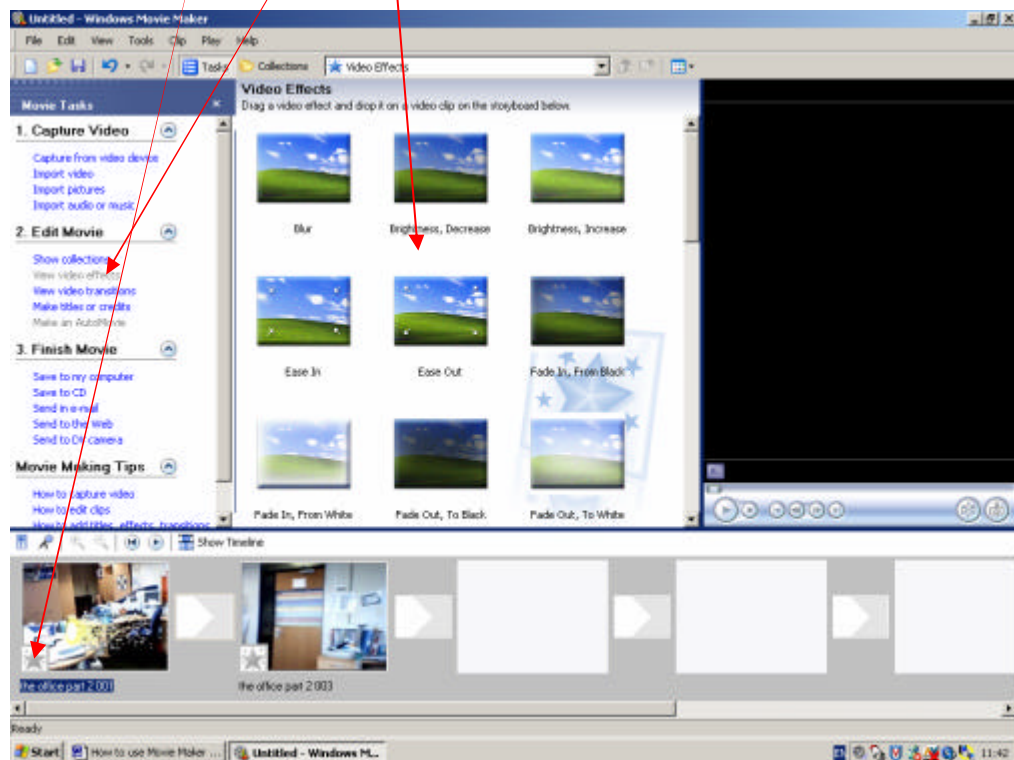
To add titles and credits

You can insert titles and scrolling credits at the end of your movie.

- In the *task pane* click *make titles or credits*
- On the next screen click the appropriate link that corresponds to the place where you want to add the title or credits.
- Enter the text you want to appear in your title or credits.
- Click *change the title animation* and then select a title animation from the list. You can preview them by clicking on them.
- Click *change the text and font colour* and then select the font you like as well as the colour of the text and background.
- You can also alter the transparency, font, size and position of the title.
- Click *done* and your title or credit will be added to your storyboard.

To add effects

- In the task pane click [view video effects](#). A selection of video effects will appear.
- Double click the [effects](#) to see how they look in the preview window.
- Once you have decided which effect to include in your final movie drag it down to the storyboard and place it on top of the [star](#) in the lower left hand corner of the clip.



To save your movie

To save your movie to computer

- Once your movie is created click *save to my computer* in the *task pane*
- Enter a name for your movie
- Choose a place to save your movie. You're *my videos* folder will be the default location but you can store it anywhere you like on your hard drive.
- Click *next*
- Select the setting for your new movie. Windows movie maker will recommend a setting but you can choose a different setting if you like. Note that the setting details and the movie file size appear in the lower portion of the *wizard*.
- Click *next*
- Your movie will be saved.
- Click the check-box in the wizard if you'd like to play your movie when you click *finish*.
- Click *finish*.